# Initial Project Proposal

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**Questions**

1. What is the most win factor of a match in League of Legends

2. How does ban&pick affect the match result?

3.Which position player effect the match result effectively?

**Data sources:**

1. a. \_column - the description of all column names
2. b.ban.csv - the information of bans for each match
3. c.gold.csv – golds incoming of every minute
4. d.kill.csv – death information for each match
5. e. LeagueofLegends.csv – the details of in game of every match from 2015 to 2017
6. f.matchinfo.csv - the match information like League, Year, Season, Type, Team Names, Results, Game Length, Player Names and Champion Names
7. g.monsters.csv – the monsters’ information
8. h.structure.csv – the time information about tower is destroyed
9. The data source a will allow me to answer question 1 at least for the ACT, while the combination of data source a and b will allow me to answer question 2.

**Description of data sources:**

Csv data: <https://www.kaggle.com/chuckephron/leagueoflegends>